## Lecture 3: Matrices

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### 3.1 Basic Definitions

In this course, we focus our attention on matrices over $\mathbb{C}$. An $m$ by $n$ matrice over $\mathbb{C}$ is give by $n$. $m$ coefficients in $\mathbb{C}$ ordered in an array:

$$
A=\left(\begin{array}{ccc}
a_{00} & \ldots & a_{0 n} \\
\vdots & \ddots & \vdots \\
a_{m 0} & \ldots & a_{m n}
\end{array}\right)
$$

We denote the space of $m$ by $n$ matrices over $\mathbb{C}$ by $\mathbb{C}^{m \times n}$. They form a group for the addition law induced by the addition over $\mathbb{C}$ :

$$
\left(\begin{array}{ccc}
a_{00} & \ldots & a_{0 n} \\
\vdots & \ddots & \vdots \\
a_{m 0} & \ldots & a_{m n}
\end{array}\right)+\left(\begin{array}{ccc}
b_{00} & \ldots & b_{0 n} \\
\vdots & \ddots & \vdots \\
b_{m 0} & \ldots & b_{m n}
\end{array}\right)=\left(\begin{array}{ccc}
a_{00}+b_{00} & \ldots & a_{0 n}+b_{0 n} \\
\vdots & \ddots & \vdots \\
a_{m 0}+b_{m n} & \ldots & a_{m n}+b_{m n}
\end{array}\right)
$$

We can also define the multiplication of two matrices, but unlike the above, this is not a straightforward generalization of the same law on complex numbers applied coefficient-wise. First of all, a multiplication can only occur between a matrix $A \in \mathbb{C}^{m \times n}$ and a matrix $B \in \mathbb{C}^{n \times k}$. Then, the multiplication of two matrices is given by the following formula:

$$
\begin{aligned}
A B & =\left(\begin{array}{ccc}
a_{00} & \ldots & a_{0 n} \\
\vdots & \ddots & \vdots \\
b_{m 0} & \ldots & b_{m n}
\end{array}\right)\left(\begin{array}{ccc}
b_{00} & \ldots & b_{0 k} \\
\vdots & \ddots & \vdots \\
b_{n 0} & \ldots & b_{n k}
\end{array}\right) \\
& =\left(\begin{array}{ccc}
a_{00} b_{00}+\ldots+a_{0 n} b_{n 0} & \ldots & a_{00} b_{0 k}+\ldots+a_{0 n} b_{n k} \\
\vdots & \ddots & \vdots \\
a_{m 0} b_{00}+\ldots+a_{m n} b_{n 0} & \ldots & a_{m 0} b_{0 k}+\ldots+a_{m n} b_{n k}
\end{array}\right) \in \mathbb{C}^{m \times k}
\end{aligned}
$$

Example 1 Let us consider the matrices

$$
A=\left(\begin{array}{lll}
1 & 1 & 1 \\
0 & 1 & 0
\end{array}\right) \quad B=\left(\begin{array}{ll}
1 & 2 \\
0 & 0 \\
1 & 0
\end{array}\right)
$$

The multiplication between $A$ and $B$ is given by

$$
\begin{aligned}
A B & =\left(\begin{array}{ll}
1 \times 1+1 \times 0+1 \times 1 & 1 \times 2+1 \times 0+1 \times 0 \\
0 \times 1+1 \times 0+0 \times 1 & 0 \times 2+1 \times 0+0 \times 0
\end{array}\right) \\
& =\left(\begin{array}{ll}
2 & 2 \\
0 & 0
\end{array}\right)
\end{aligned}
$$

Row vectors (kets) in $\mathbb{C}^{n}$ can be seen as matrices in $\mathbb{C}^{n \times 1}$ while column vectors can be seen as matrices in $\mathbb{C}^{1 \times n}$. Multiplication between vectors and matrices can therefore be performed by simply following the matrix-matrix multiplication rule:

$$
A|\mathbf{v}\rangle=\left(\begin{array}{ccc}
a_{00} & \ldots & a_{0 n} \\
\vdots & \ddots & \vdots \\
a_{m 0} & \ldots & a_{m n}
\end{array}\right)\left(\begin{array}{c}
v_{0} \\
\vdots \\
v_{n}
\end{array}\right)=\left(\begin{array}{ccc}
a_{00} v_{0} & \ldots & a_{0 n} v_{n} \\
\vdots & \ddots & \vdots \\
a_{m 0} v_{0} & \ldots & a_{m n} v_{n}
\end{array}\right)
$$

Example 2 Let us define

$$
|\boldsymbol{v}\rangle=\binom{0}{1} \quad A=\left(\begin{array}{ll}
1 & 1 \\
1 & 1
\end{array}\right)
$$

Then the matrix-vector product is

$$
A|\boldsymbol{v}\rangle=\binom{1 \times 0+1 \times 1}{1 \times 0+1 \times 1}=\binom{1}{1}
$$

### 3.2 Outer product

Inner products can be viewed as a matrix mutiplication between a bra and a ket which results in a matrix in $\mathbb{C}^{1 \times 1}$, that is: identified by a single coefficient in $\mathbb{C}$. Likewise, the multiplication between a ket and a bra also result in a matrix, which has interesting properties.

Definition 3.1 (Outer product) Let $|\boldsymbol{x}\rangle$ and $|\boldsymbol{y}\rangle$ be two vectors in $\mathbb{C}^{n}$, the outer product between them is defined by

$$
|x\rangle\langle y|=\left(\begin{array}{c}
x_{1} \\
\vdots \\
x_{n}
\end{array}\right)\left(\begin{array}{lll}
y_{1}^{*} & \ldots & y_{n}^{*}
\end{array}\right)=\left(\begin{array}{ccc}
x_{1} y_{1}^{*} & \ldots & x_{1} y_{n}^{*} \\
\vdots & \ddots & \vdots \\
x_{n} y_{1}^{*} & \ldots & x_{n} y_{n}^{*}
\end{array}\right) .
$$

Example 3 Here are a couple of examples of outer products in the Dirac notation:

$$
\begin{aligned}
|0\rangle\langle 0| & =\binom{1}{0}\left(\begin{array}{ll}
1 & 0
\end{array}\right) \\
& =\left(\begin{array}{ll}
1 \times 1 & 0 \times 1 \\
1 \times 0 & 0 \times 0
\end{array}\right) \\
& =\left(\begin{array}{ll}
1 & 0 \\
0 & 0
\end{array}\right) \\
|1\rangle\langle 0| & =\binom{0}{1}\left(\begin{array}{ll}
1 & 0
\end{array}\right) \\
& =\left(\begin{array}{ll}
0 \times 1 & 0 \times 1 \\
1 \times 1 & 0 \times 0
\end{array}\right) \\
& =\left(\begin{array}{ll}
0 & 0 \\
1 & 0
\end{array}\right)
\end{aligned}
$$

The above example suggests a pattern for the outer multiplication between vectors of the canonical basis.

Proposition 3.2 Let $n>1$, for all $0 \leq i, j \leq n-1$, we have

$$
|i\rangle\langle j|=M^{i, j} \in \mathbb{C}^{n \times n}
$$

where the coefficients of $M^{i, j}$ are given by

- $M_{k, l}^{i, j}=1$ if $k=i$ and $l=j$.
- $M_{k, l}^{i, j}=0$ otherwise.

For example, the matrix with ones on the diagonal and zeros everywhere else (known as the identity matrix) is given by $I_{n}=\sum_{i<n}|i\rangle\langle i|$.

### 3.3 Projectors

Let $\left|\psi_{1}\right\rangle, \ldots,\left|\psi_{k}\right\rangle$ be an orthonormal family of vectors of $\mathbb{C}^{n}$ for $0<k<n$. Let $V \subseteq \mathbb{C}^{n}$ be the $k$-dimensional vectors space spanned by the family $\left(\left|\psi_{i}\right\rangle\right)_{i \leq k}$, and let $V^{\perp}$ its orthogonal complement, i.e.

$$
V^{\perp}:=\left\{|\phi\rangle \in \mathbb{C}^{n} \text { such that } \forall i \leq k \text { we have }\left\langle\psi_{i} \mid \phi\right\rangle=0\right\}
$$

Then we can decompose $\mathbb{C}^{n}$ as the direct sum between $V$ and $V^{\perp}$, that is:
Proposition 3.3 For each $|\boldsymbol{x}\rangle \in \mathbb{C}^{n}$, there exist a unique pair $\left|\boldsymbol{x}_{1}\right\rangle \in V$ and $\left|\boldsymbol{x}_{2}\right\rangle$ such that $|\boldsymbol{x}\rangle=\left|\boldsymbol{x}_{1}\right\rangle+\left|\boldsymbol{x}_{2}\right\rangle$. We denote this property by

$$
\mathbb{C}^{n}=V \oplus V^{\perp}
$$

There is a linear operator $P_{V}$ that returns the summand belonging to $V$, which we call the projection onto $V$ :

$$
P_{V}:|\mathbf{x}\rangle \in \mathbb{C}^{n}, \longrightarrow\left|\mathbf{x}_{1}\right\rangle \in V \text { where }|\mathbf{x}\rangle=\left|\mathbf{x}_{1}\right\rangle+\left|\mathbf{x}_{2}\right\rangle \text { with }\left|\mathbf{x}_{2}\right\rangle \in V^{\perp}
$$

As we previously saw with inner products, the decomposition of $\left|\mathbf{x}_{1}\right\rangle$ with respect to the othonormal family of vectors $\left(\left|\psi_{i}\right\rangle\right)_{i \leq k}$ is given by the coefficiens $\left\langle\psi_{i} \mid \mathbf{x}_{1}\right\rangle$. Since $\left|\mathbf{x}_{2}\right\rangle \in V^{\perp}$, these coefficients are also equal to $\left\langle\psi_{i} \mid \mathbf{x}_{1}+\mathbf{x}_{2}\right\rangle=\left\langle\bar{\psi}_{i} \mid \mathbf{x}\right\rangle$. Hence, we can give the following expression for the projection onto $V$ :

$$
P_{V}=\left|\psi_{1}\right\rangle\left\langle\psi_{1}\right|+\left|\psi_{2}\right\rangle\left\langle\psi_{2}\right|+\ldots+\left|\psi_{k}\right\rangle\left\langle\psi_{k}\right|
$$

Example 4 Let $\left|\psi_{1}\right\rangle=|0\rangle \in \mathbb{C}^{2}$ and $V=\operatorname{Span}\left(\left|\psi_{1}\right\rangle\right)$. Then $P_{V}=|0\rangle\langle 0|$, and for all $|\boldsymbol{x}\rangle=x_{0}|0\rangle+x_{1}|1\rangle$ we have

$$
P_{V}|\boldsymbol{x}\rangle=|0\rangle\langle 0|\left(x_{0}|0\rangle+x_{1}|1\rangle\right)=x_{0}|0\rangle\langle 0 \mid 0\rangle+x_{1}|0\rangle\langle 0 \mid 1\rangle=x_{0}|0\rangle .
$$

Example 5 Let

- $\left|\psi_{1}\right\rangle=\frac{1}{\sqrt{2}}(|0\rangle+|1\rangle) \in \mathbb{C}^{4}$,
- $\left|\psi_{2}\right\rangle=\frac{1}{\sqrt{2}}(|0\rangle-|1\rangle) \in \mathbb{C}^{4}$,
- and $V=\operatorname{Span}\left(\left|\psi_{1}\right\rangle,\left|\psi_{2}\right\rangle\right)$.

Then $P_{V}=\left|\psi_{1}\right\rangle\left\langle\psi_{1}\right|+\left|\psi_{2}\right\rangle\left\langle\psi_{2}\right|$ and for all $|x\rangle=x_{0}|0\rangle+x_{1}|1\rangle+x_{2}|2\rangle+x_{3}|3\rangle$ we have

$$
\begin{aligned}
P_{V}|\boldsymbol{x}\rangle & =\left|\psi_{1}\right\rangle\left\langle\psi_{1}\right|\left(x_{0}|0\rangle+x_{1}|1\rangle+x_{2}|2\rangle+x_{3}|3\rangle\right)+\left|\psi_{2}\right\rangle\left\langle\psi_{2}\right|\left(x_{0}|0\rangle+x_{1}|1\rangle+x_{2}|2\rangle+x_{3}|3\rangle\right) \\
& =\left(\frac{x_{1}}{\sqrt{2}}+\frac{x_{2}}{\sqrt{2}}\right)\left|\psi_{1}\right\rangle+\left(\frac{x_{1}}{\sqrt{2}}-\frac{x_{2}}{\sqrt{2}}\right)\left|\psi_{2}\right\rangle \\
& =x_{0}|0\rangle+x_{1}|1\rangle
\end{aligned}
$$

### 3.4 Unitary matrices

We say that a matrix $A \in \mathbb{C}^{n \times n}$ is invertible if there exists a matrix $A^{-1} \mathbb{C}^{n \times n}$ such that

$$
A A^{-1}=A^{-1} A=I_{n}=|0\rangle\langle 0|+|1\rangle\langle 1|+\ldots+|n-1\rangle\langle n-1| .
$$

The matrix $I_{n}=\sum_{i}|i\rangle\langle i| \in \mathbb{C}^{n \times n}$ is called the identity matrix as it is an identity for the multiplication law.

Proposition 3.4 $A$ matrix $A \in \mathbb{C}^{n \times n}$ is inversible if and only if $\operatorname{det}(A) \neq 0$.

A linear operator $A$ has a unique adjoint, or Hermitian conjugate that satisfies the following property:

$$
\forall\left|\mathbf{x}_{1}\right\rangle,\left|\mathbf{x}_{2}\right\rangle \in \mathbb{C}^{n},\left\langle\mathbf{x}_{1}\right|\left(A\left|\mathbf{x}_{2}\right\rangle\right)=\left\langle\mathbf{y}_{1} \mid \mathbf{x}_{2}\right\rangle \text { for }\left|\mathbf{y}_{1}\right\rangle=A^{\dagger}\left|\mathbf{x}_{1}\right\rangle
$$

Proposition 3.5 The matrix corresponding to the adjoint of the linear operator represented by $A$ is the conjugate of the transpose of $A$, that is $A^{\dagger}=\left(A^{T}\right)^{*}$.

Definition 3.6 (Unitary matrix) A matrix $U \in \mathbb{C}^{n \times n}$ is said to be unitary if it has the property that

$$
U U^{\dagger}=U^{\dagger} U=I_{n}
$$

Unitary matrices play an important role in quantum computing as they represent the evolution of a closed quantum system.

Example 6 A typical example of unitary matrices is the Pauli Matrices which are defined by

$$
I=\left(\begin{array}{ll}
1 & 0 \\
0 & 1
\end{array}\right), X=\left(\begin{array}{ll}
0 & 1 \\
1 & 0
\end{array}\right), Y=\left(\begin{array}{cc}
0 & -i \\
i & 0
\end{array}\right), Z=\left(\begin{array}{cc}
1 & 0 \\
0 & -1
\end{array}\right)
$$

